XP Deus Gold Field

<https://youtu.be/8wos4TMr5ak>

This video coming up explains Gold Field, it is program number 10 in your Deus menu.
Up until now I have never given it much thought, but speaking to overseas detectorists who tell me they are using it to great effect, I have decided to pay a little more attention to it.

0.23
Gold Field is a true all metal mode, it uses far less filtering than the conventional discrimination modes.
It also has a setting called IAR, which stands for Iron Amplitude Rejection, it recognises the sound of big iron and gives a broken tone.

0.38
However this will not effect the highly conductive targets that read high on the scale, such as big silver.

0.48
Gold Field is very much different to other Deus operating modes…For example the ground balance operates in a different manner.
Conventional modes use a ground balance which rejects everything below the said number…For example : If your ground balance is 88…everything below 88 will also be rejected.
Gold Field uses a notch type ground balance.

1.11
When you select Gold Field you will need to ground grab it, so as you can hear we have a lot of feedback from the soil, make sure you are not over iron.

1.21
What you have to do is just press and hold the pin point button and pump a few times, you will hear the bleeps to say it is ground grabbed, it’s as quick as that.

1.31
Everything below that snap shot will still be accepted and this is normally where Gold nuggets are found.

1.38
Gold Field is not just restricted to hunting for Gold nuggets, it can be used in several other search scenario’s…such as hoard hunting.
By using a lower frequency and a slower reactivity you can get some really impressive depth out of the Deus.
Also you can tell ferrous and non ferrous by looking at the meter or using the IAR setting.

2.00
Beaches ! the Deus is going to work really well on the beach where high minerals are present.
The key is to look at the meter and the mineralisation bar, if that starts pumping it’s a good indication to use Gold Field.

2.18
Now I am going to demonstrate the IAR feature it is designed to break up the iron tone.
In front of me I have 4 iron targets.
A small Roman hob nail.
A standard nail.
A part of a knife blade.
And a large nail.

2.32
IAR is now set to 0, lets see what the targets sound like.

2.55
As you can see with the IAR set to 0 the targets sound nice and clean.
Now I will set the IAR to 3.

3.19
At a setting of 3 it did make a difference, it gave a stutter to the iron sound.
Now I will try IAR setting number 5.

3.45
Now that dealt with the iron really well.

What I am going to do now is exchange the iron targets for 3 non ferrous targets.
A highly conductive silver dollar.
A lead musket ball.
A small low conductive medieval coin.

4.02
Still keeping an IAR setting of 5, lets see what they sound like ?

The small coin…..the musket ball…..the silver dollar

4.28
Now I am going to exchange that for the iron again and let you hear.

4.37
Gold Field is a true all metal motion mode, the reason it is so successful is mainly down to the IAR adjustments.
That’s just unlocked another little Deus secret, it just goes to show how versatile this machine is, so if you have difficult soil conditions…Have a look at Gold Field.

4.58
If you are considering using the Gold Field program for hoard hunting, I would suggest you looked at the 13” coil, combined with a lower frequency and slower reactivity.

The technique I would use is to sweep the coil about a foot from the ground, this will help eliminate the sounds from the shallow targets.

What you are listening for is a large wide signal, that could indicate a deep hoard………….End